

PE Grades K-2 2015

Standards & Units	Sept.	Nov.	Jan.	March	May
NJ Core Curriculum Content Standards > Comprehensive Health and Physical Education > Grades: K-2(2014)					
(HPE.2.5.2.A) Movement Skills and Concepts					
(HPE.2.5.2.A.CS1) Understanding of fundamental concepts related to effective execution of actions provides the foundation for participation in games, sports, dance, and recreational activities.					
Unit #3, Physical Education, Manipulative Skills, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill, Gr. 2					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.A.3) Respond in movement to changes in tempo, beat, rhythm, or musical style.					
Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2					
Unit #1, Physical Education, Movement Education/Rhythm Grade 1					
Unit #1, Physical Education, Movement Education/Rhythm Grade K					
(HPE.2.5.2.A.1) Explain and perform movement skills with developmentally appropriate control in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).					
Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2					
Unit #1, Physical Education, Movement Education/Rhythm Grade 1					
Unit #1, Physical Education, Movement Education/Rhythm Grade K					
Unit #3, Physical Education, Manipulative Skills Grade 1					
Unit #3, Physical Education, Manipulative Skills Grade K					
Unit #3, Physical Education, Manipulative Skills, Gr. 2					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.A.2) Demonstrate changes in time, force, and flow while moving in personal and general space at different levels, directions, ranges, and pathways.					
Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2					
Unit #1, Physical Education, Movement Education/Rhythm Grade 1					
Unit #1, Physical Education, Movement Education/Rhythm Grade K					
Unit #3, Physical Education, Manipulative Skills Grade 1					
Unit #3, Physical Education, Manipulative Skills Grade K					
Unit #3, Physical Education, Manipulative Skills, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill Grade K					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skills Grade 1					
(HPE.2.5.2.A.4) Correct movement errors in response to feedback.					
Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2					
Unit #1, Physical Education, Movement Education/Rhythm Grade 1					
Unit #1, Physical Education, Movement Education/Rhythm Grade K					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill Grade K					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skills Grade 1					
(HPE.2.5.2.B) Strategy					
(HPE.2.5.2.B.CS1) Teamwork consists of effective communication and other interactions between team members.					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.B.3) Determine how attitude impacts physical performance.					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.B.4) Demonstrate strategies that enable team and group members to achieve goals.					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.B.2) Explain the difference between offense and defense.					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.B.1) Differentiate when to use competitive and cooperative strategies in games, sports, and other movement activities.					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.C) Sportsmanship, Rules, and Safety					
(HPE.2.5.2.C.2) Demonstrate appropriate behaviors and safety rules and explain how they contribute to moving safely during basic activities.					
Unit #2, Physical Education, Wellness Grade 1					
Unit #2, Physical Education, Wellness Grade K					
Unit #2, Physical Education, Wellness, Gr. 2					
Unit #3, Physical Education, Manipulative Skills Grade 1					
Unit #3, Physical Education, Manipulative Skills Grade K					
Unit #3, Physical Education, Manipulative Skills, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill, Gr. 2					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill Grade K					
Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skills Grade 1					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.C.CS1) Practicing appropriate and safe behaviors while participating in and viewing games, sports, and other competitive events contributes to enjoyment of the event.					
Unit #2, Physical Education, Wellness, Gr. 2					
Unit #3, Physical Education, Manipulative Skills, Gr. 2					
Unit #5, Physical Education, Cooperative Games, Gr. 2					
(HPE.2.5.2.C.1) Explain what it means to demonstrate good sportsmanship.					
Unit #3, Physical Education, Manipulative Skills Grade 1					
Unit #5, Physical Education, Cooperative Games Grade 1					
Unit #5, Physical Education, Cooperative Games Grade K					
Unit #5, Physical Education, Cooperative Games, Gr. 2					

{HPE.2.6.2} All students will apply health-related and skill-related fitness concepts and skills to develop and maintain a healthy, active lifestyle.					
{HPE.2.6.2.A} Fitness and Physical Activity					
{HPE.2.6.2.A.3} Develop a fitness goal and monitor progress towards achievement of the goal.					
	Unit #2, Physical Education, Wellness	Grade 1			
	Unit #2, Physical Education, Wellness	Grade K			
	Unit #2, Physical Education, Wellness, Gr. 2				
{HPE.2.6.2.A.1} Explain the role of regular physical activity in relation to personal health.					
	Unit #2, Physical Education, Wellness	Grade 1			
	Unit #2, Physical Education, Wellness	Grade K			
	Unit #2, Physical Education, Wellness, Gr. 2				
	Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill,	Gr. 2			
	Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skill	Grade K			
	Unit #4, Physical Education, Movement Education - Locomotor/Nonlocomotor Skills	Grade 1			
{HPE.2.6.2.A.CS1} Appropriate types and amounts of physical activity enhance personal health.					
	Unit #2, Physical Education, Wellness, Gr. 2				
{HPE.2.6.2.A.2} Explain what it means to be physically fit and engage in moderate to vigorous age-appropriate activities that promote fitness.					
	Unit #2, Physical Education, Wellness	Grade 1			
	Unit #2, Physical Education, Wellness	Grade K			
	Unit #2, Physical Education, Wellness, Gr. 2				
	Unit #3, Physical Education, Manipulative Skills	Grade 1			
	Unit #3, Physical Education, Manipulative Skills	Grade K			
	Unit #3, Physical Education, Manipulative Skills, Gr. 2				
NJ Core Curriculum Content Standards > Visual and Performing Arts > Grades: K-2(2014)					
{VPA.1.1.2} All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.					
{VPA.1.1.2.A} Dance					
{VPA.1.1.2.A.1} Identify the elements of dance in planned and improvised dance sequences.					
	Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2				
	Unit #1, Physical Education, Movement Education/Rhythm	Grade 1			
	Unit #1, Physical Education, Movement Education/Rhythm	Grade K			
{VPA.1.1.2.A.2} Use improvisation to discover new movement to fulfill the intent of the choreography.					
	Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2				
	Unit #1, Physical Education, Movement Education/Rhythm	Grade 1			
	Unit #1, Physical Education, Movement Education/Rhythm	Grade K			
{VPA.1.1.2.A.3} Demonstrate the difference between pantomime, pedestrian movement, abstract gesture, and dance movement.					
	Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2				
	Unit #1, Physical Education, Movement Education/Rhythm	Grade 1			
	Unit #1, Physical Education, Movement Education/Rhythm	Grade K			
{VPA.1.1.2.A.4} Apply and adapt isolated and coordinated body part articulations, body alignment, balance, and body patterning.					
	Unit #1, Physical Education, Movement Education / Rhythm, Gr. 2				
	Unit #1, Physical Education, Movement Education/Rhythm	Grade 1			
	Unit #1, Physical Education, Movement Education/Rhythm	Grade K			